

# Features & Improvements CODESYS V3.5 SP6



# Agenda

- 1 Runtime
- 2 Engineering
- Visualization
- 4 Motion + CNC
- 5 Fieldbus



## Overview

- Symbolic paths for file system on the controller
- Structured Exception Handling (Try / Catch)
- Call stack of exceptions in external lib functions
- Secure leaving external lib functions
- Further new features















## Symbolic paths for file system on the controller

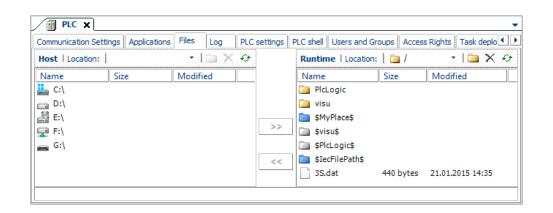
- Device manufacturer predefines general directories for files on the controller (e.g. for boot projects, visualization files, IEC files)
- Linking to different memory media possible (internal flash, external flash, USB, etc.)
- Redirection of file access out of the IEC 61131-3 application into a determined directory
- Placeholder concept:

\$visu\$ → ./visu

\$PIcLogic\$ → ./pIclogic

susb  $\rightarrow$  /usb

 Configuration of standard directories by the device manufacturer



## Structured Exception Handling (Try / Catch)

- Preconditions:
  - CODESYS Control V3.5 SP6 implemented on the device
  - Generic implementation by the device manufacturer for embedded devices
- Prevents deadlocks due to mutually exclusive events (mutexes) / semaphores
- Exception handling e.g. in
  - called functions by system event handler (IEC callbacks, e.g. AfterReadingInputs, PrepareOnlineChange etc.)
  - (generated) IEC code coming from the context of the communication
- Basis of the \_\_TRY / \_\_CATCH operators in IEC



# **Structured Exception Handling (Try / Catch)**

## Example:

```
__TRY
MyFunc := tryFun(count := count, testcase := g_testcase);

__CATCH(exc)
HandleException(exc, strExceptionText => strExceptionText);

__FINALLY
GVL.g_count := GVL.g_count + 2;
ENDTRY
```

Code, that is tried to be executed

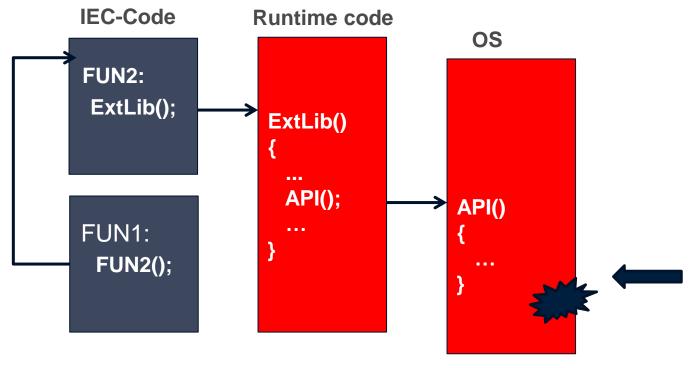
Code, that is executed at detected exception

Code, that is executed before leaving the

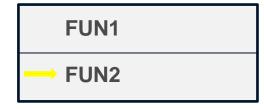
try/catch execution



# Call stack of exceptions in external lib functions



#### **Call stack in CODESYS:**



## Call stack of exceptions in external lib functions

- So far:
  - Call stack for an exception in an external library function (e.g. in the runtime system or operating system API) could not be determined in the IEC 61131-3 IDE, as the C call stack is not available
- New in CODESYS V3.5 SP6:
   Generic mechanism for the detection of the exit position on the stack out of the IEC 61131-3 application
- → Localization of the caller and the whole call stack in the IEC 61131-3 IDE possible
- → Further benefit: detection of watchdog exceptions within library function calls with longer duration (e.g. file accesses)

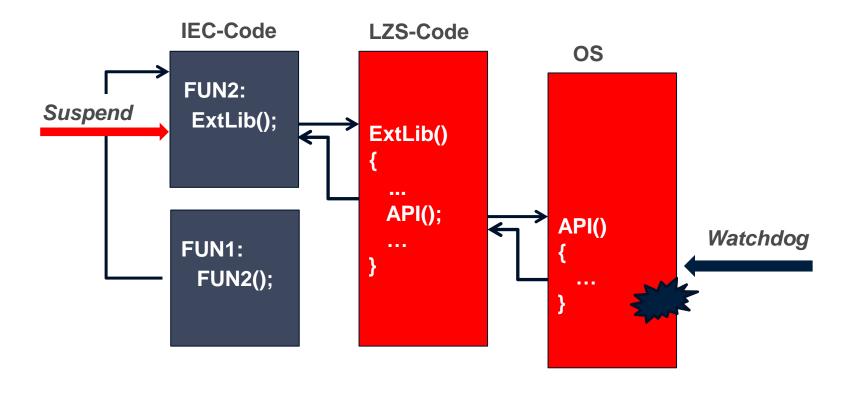


## Secure leaving external lib functions

- Problem:
  - Watchdog exceptions in external lib functions may cause unpredictable states (e.g. occupied semaphores), as tasks are so far immediately suspended
- Solution:
  - Watchdog exceptions will be served immediately, but task leaves the external lib function and will suspended afterwards
- Precondition:
  - Detection of the caller out of the IEC code (see previous feature)



# Secure leaving external lib functions after watchdog





#### **Further Features**

- New Plc shell command: listing of all PCI cards on the controller
- Hilscher CIFX for 64Bit Windows driver on SoftPLC CODESYS ControlWin for PROFINET / PROFIBUS
- Hilscher CIFX for BigEndian systems with PROFINET



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#### Overview

- Inline ST code in the FBD / LD editors
- Simplified license handling on devices
- Watch list improvements
- Memory view
- CODESYS Application Composer improvements
- Further improvements









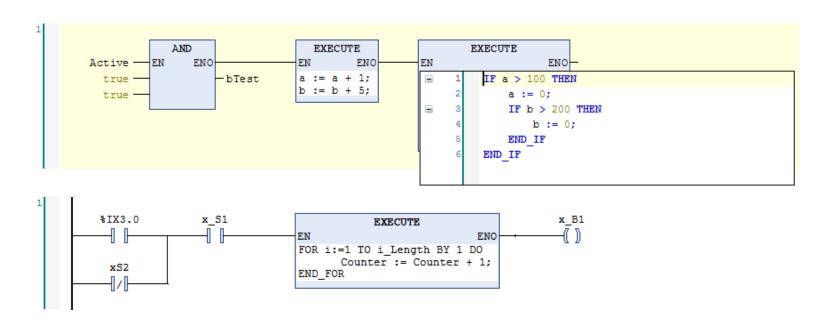






#### Inline ST code in the FBD / LD editors

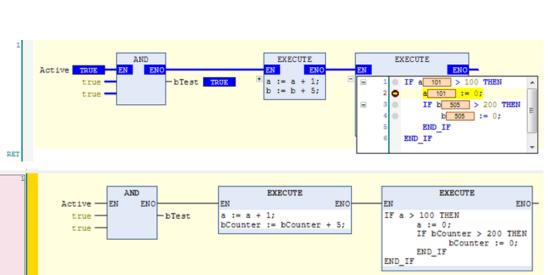
- New box EXECUTE: Integration of the IEC text editor in FBD / LD
- ST code is transferred into the language model of the FBD / LD editor

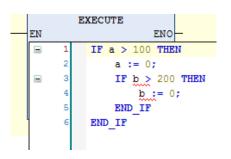




#### Inline ST code in the FBD / LD editors

- Support of
  - Auto Declare
  - Monitoring of precompile errors
  - Online monitoring
  - Flow Control
  - Debugging (Breakpoints / Bookmarks)
  - Refactoring
  - Project compare

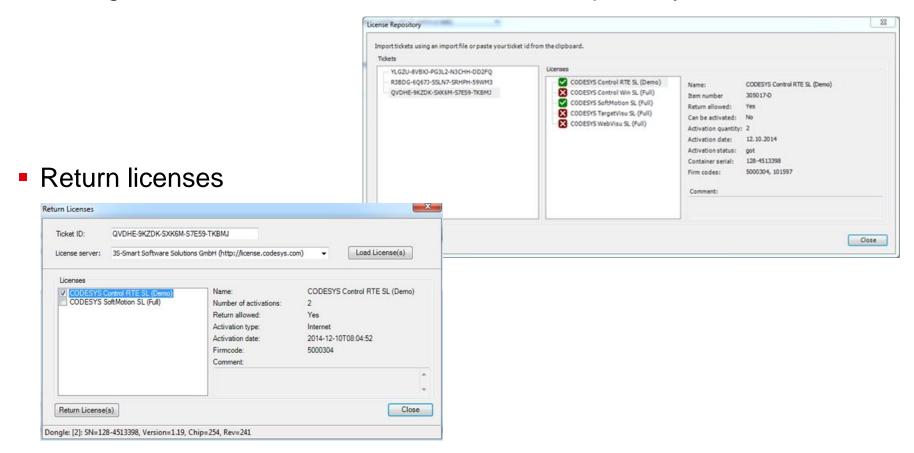






## Simplified license handling on devices

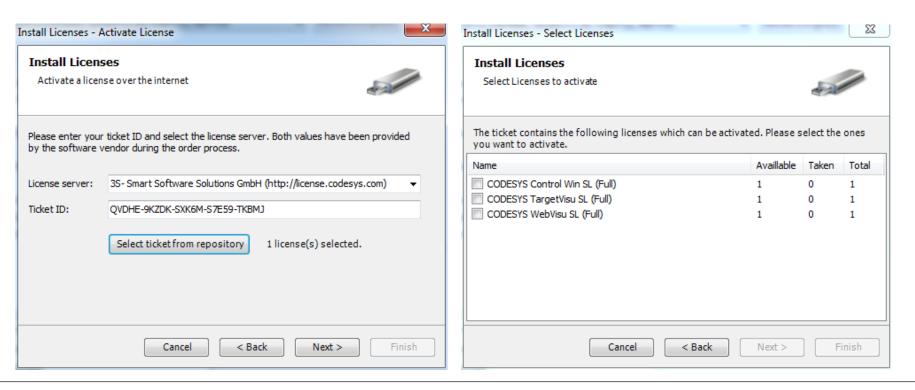
Management of license tickets in the license repository





## Simplified license handling on devices

Selection of the tickets out of the license repository





## Watch list improvements

 Improved multi application handling by an additional coloumn for the selection of device and application

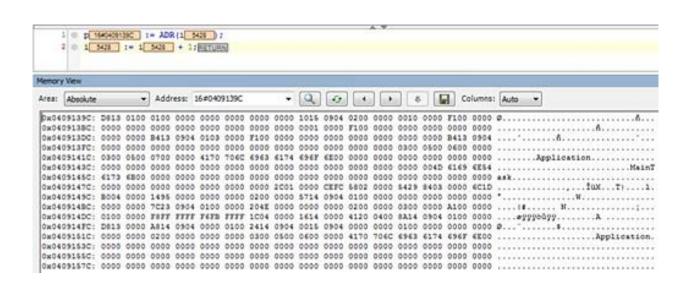
Watch 1					
Expression	Application	Type	Value	Prepared value	Executionpoint
	Device.Application	INT	10		Cyclic Monitoring
POU.hugo	Device.Application2	INT	4820		Cyclic Monitoring

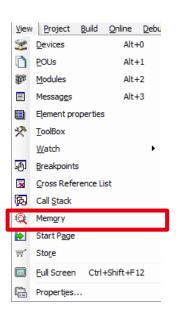
Range check for integer data types during writing of values



## **Memory view**

- Additional debugging window showing the application memory area e.g. of variables or pointers
- Hex and ASCII view on the memory
- Memory areas may be browsed and saved into files

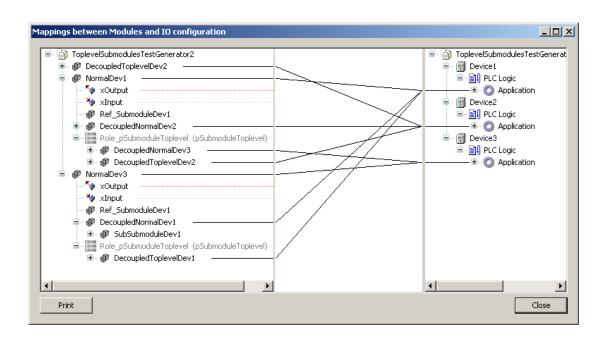






## **CODESYS Application Composer: Decoupled Modules**

- Motivation: support fine-granular deployment of modules to different PLCs
- Before decoupled modules, only top level modules could be deployed to different PLCs
- Now modules can be sub modules and be deployed to different PLCs

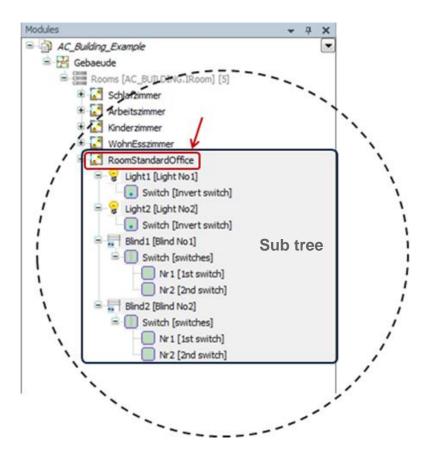




## **CODESYS Application Composer: Macro Modules**

- Macro functionality for the CODESYS Application Composer
- Editor for easy creation of macro modules from sub trees
- Possibility to create macros directly using a textual description
- Macro modules are "first class", no difference in use to regular modules
- Can be shipped in libraries

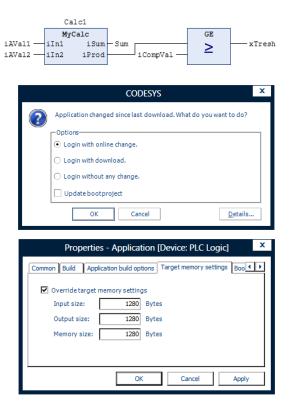
## Macro module





## **Further improvements**

- Automatic saving before compile
- CFC/LD/FBD: Connection corrections using drag and drop
- LD/FBD: Any box input/output can now be connected for data flow
- Try Catch (see Runtime)
- Online Change: update of boot project possible
- Size of output, input and marker may be configured





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#### Overview

- New visualization style "flat"
- New visualization element web browser
- Semitransparent elements
- Native control interface for CODESYS WebVisu
- Duplicate elements
- Further improvements









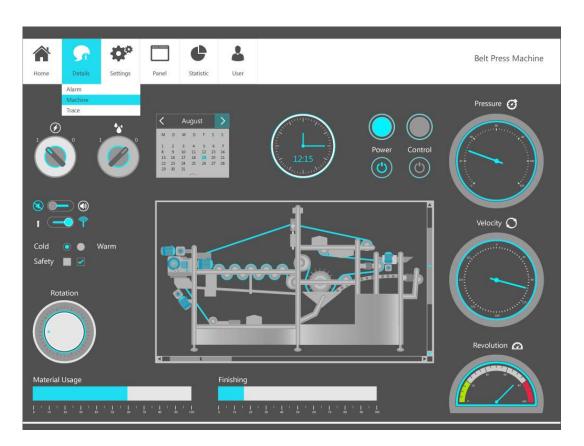


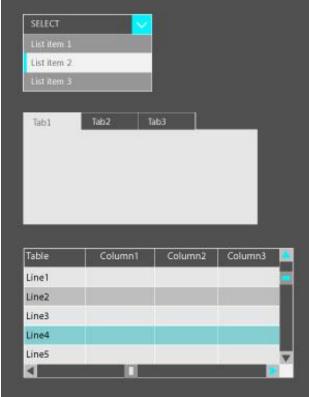




## **New Visualization style "Flat"**

New Look & Feel of the visualization elements by selecting a new style.

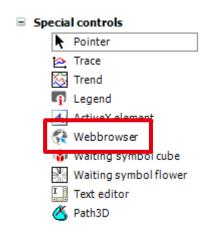


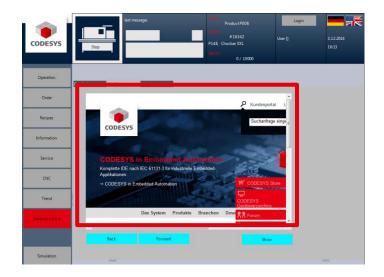




#### New Visualization element web browser

- Web browser element can be used in visualization screens as often as desired
- Display e.g. of HTML help pages or camera pictures
- OS specific restrictions
  - Windows / Linux: HTML5 including camera pictures supported
  - WinCE: HTML supported
- Element has to be enabled in the device description by OEM

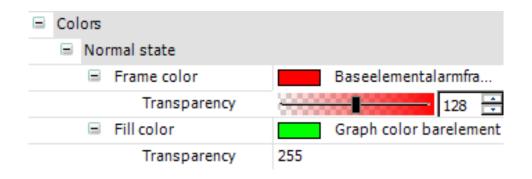






## **Semitransparent elements**

- Element color may be semitransparent
- Degree of transparency may be configured for all elements with color configuration
- Feature has to be enabled in the device description by the device manufacturer

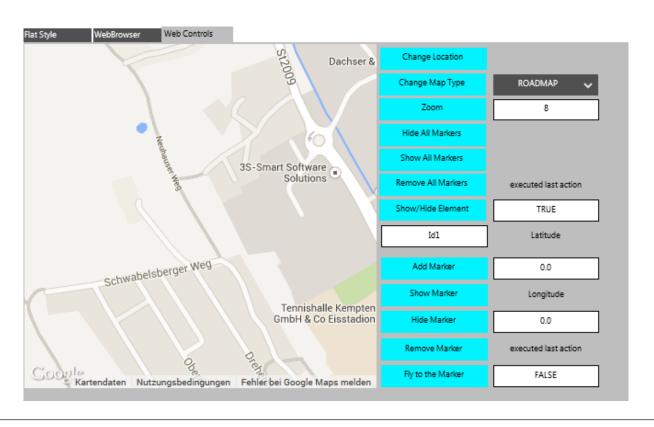






## Native control interface for CODESYS WebVisu

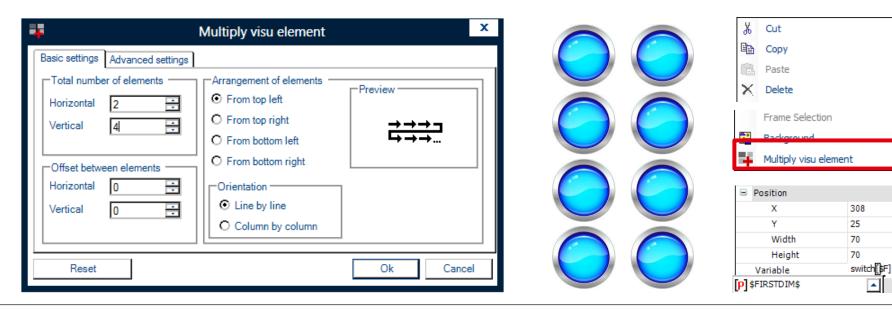
- Implementing web controls in CODESYS WebVisu
- Example:
   Implementation of Google Maps and controlling via IEC variables





## **Duplicate elements**

- Duplication of the following elements possible: Rounded rectangle, rectangle, ellipse, line, polygon, polyline, Bezier, image, frame, button, pie, spin control, text field, checkbox, switches and lamps
- Comfortable generation of one or two dimensional element arrays for displaying data arrays





## **Further improvements**

- Secure Online Change for the visualization
  - Concurrent re-initialization of the complete visualization
  - → Jitter considerably reduced
- Style preview in the visualization manager
- Hierarchical styles: styles may inherit properties from other styles
- User management visualization:
   One user may be assigned to different groups (roles)
- Multitouch for CODESYS WebVisu



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## Motion + CNC

## **Overview**

- String literals in G-Code
- Infrastructure Improvements















#### Motion + CNC

## **String literals in G-Code**

- Allows one part program to reference the next program to load
- G36 sets a string variable, G37 appends to a string variable

#### Motion + CNC

## **Infrastructure Improvements**

- Consistent logging of all kinds of errors (important for Support)
- Improved Stöber driver: EoE support, improved velocity pilot control during switch from controller mode velocity to position, additional drive variables
- New library SM3\_Debug with function blocks to read CNC queues from files and write them to files.
   Important to reproduce CNC problems that customers experience
- New parameter for generic DSP402 drives to ignore bit 12 of status word (as many drives don't set this bit correctly)



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## **Overview**

- General improvements
- CANopen / J1939
- EtherCAT
- PROFINET
- Further improvements









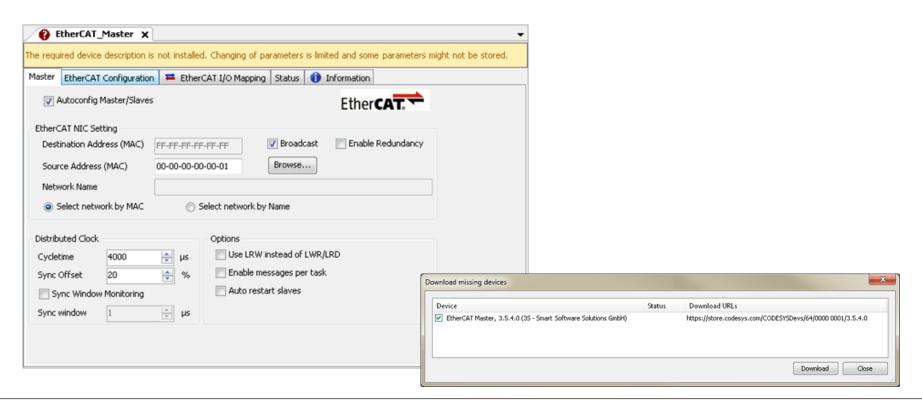






## **General improvements**

- Device object: show information if device descriptions are not installed and therefore editing is limited
- Device Repository: download missing device descriptions from server





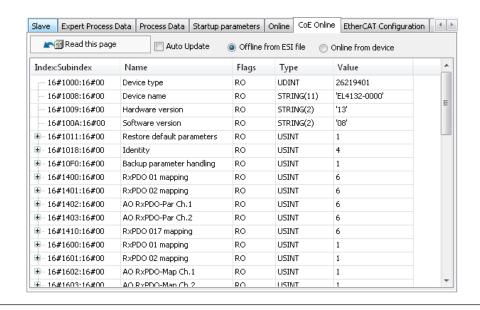
## CANopen / J1939

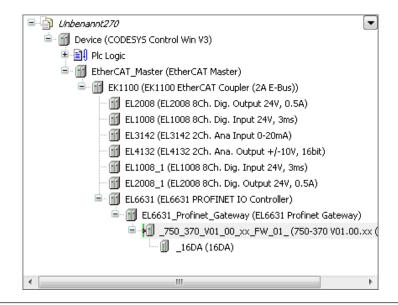
- Simplified PDO Mapping editor and SDO editor
- CiA405 GetKernelState implemented
- CAN Network Scan implemented
- CANopenSlave: Adding / removing / editing objects on Object Dictionary and PDO configurator page now possible
- J1939 as a non-safe protocol stack in a Safety SIL2 environment now supported



#### **EtherCAT**

- Use station alias for changed order of devices
- EL6631 configuration now supported
- EtherCAT SDO Information service now supported

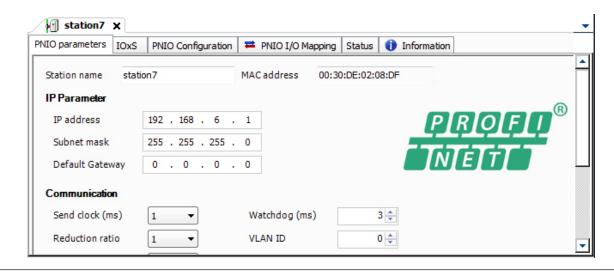






#### **PROFINET**

- PROFINET I/O Master Stack as CODESYS library now available
  - → Using PROFINET with standard Ethernet ports now without additional hardware components possible
- Integrated PROFINET configurator
  - Suitable for the configuration of the CODESYS PROFINET I/O Master Stack
  - IRT Scheduling integrated





## **Further improvements**

- EtherNet/IP
  - Specification of the structure of I/O image now possible
- Modbus
  - TCP Function Block for Modbus client functionality
  - Support of communication settings of slaves at runtime



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Thank you for your attention.